

JABBERWOCKY

Lewis Carroll

$\text{♩} = 76$

SOPRANO

ALTO

TENOR

BASS

TAPE

Tape on

PIANO
(and
AMPLIFIED

HARPSICHORD
ad. lib.)

(Harpsichord indicated
with [])

(Slower trill)

PP

Handwritten musical notation for the first system, consisting of four staves. The top two staves are treble clefs, and the bottom two are bass clefs. The notation is mostly rests, with a handwritten '3' and '4' in the second measure of the second and third staves respectively.

Piano accompaniment for the first system. The right hand (RH) has a melodic line with notes and rests. The left hand (LH) has a bass line with notes and rests. A handwritten '3' and '4' are present in the middle of the system. A dynamic marking 'v' is visible in the RH.

Handwritten musical notation for the second system, consisting of four staves. Similar to the first system, it features rests and a handwritten '2' and '3' in the second and third measures of the second and third staves respectively.

Piano accompaniment for the second system. The RH has a melodic line with notes and rests, including a triplet marked '3'. The LH has a bass line with notes and rests. Dynamic markings include 'cresc.', 'sfz', and 'p'. A 'Ped.' marking is at the bottom right. A handwritten '2' and '3' are present in the middle of the system.



(slow, wide vibrato, gradually getting faster & wider)

pp cresc.
'Twas

pp cresc. (random, individual entrances - slowly - gradually faster)
'Twas

pp cresc. (same as soprano)
'Twas

pp cresc. (same as alto) (wide vibrato on z-z-z)
z-z-z

2
4

3

3

2
4

ff Brillig - - - - (g)

2
4 ff Brillig - - - - (g) 3

4 ff Brillig - - - - (g)

ff Brillig - - - - (g)

2
4

3
4

*



Brillig
 Brillig
 Brillig
 Brillig

Ped. * ped.

ff cresc. Brillig
ff cresc. Brillig
ff cresc. Brillig
ff cresc. Brillig
 Brillig

ff

2
4
8

fff #0 *ppsub.*

Bril- - - - - lig

fff *ppsub.*

Bril- - - - - lig. *ppsub.*

fff #0 *ppsub.*

Bril- - - - - lig.

Bril- - - - - lig.

2
4

(short)

Senza misura

Senza misura

pp *sfz*

p

Musical score for the first system. The system includes piano and bass staves. The piano part features a melodic line with an accent and a dynamic marking of *ff*. The bass part includes a melodic line with a dynamic marking of *ff* and a *sfz* marking. There are two instances of a fingering '8' with a dashed line above it. The system concludes with a double bar line.

Musical score for the second system. The system includes piano and bass staves. The piano part features a melodic line with a dynamic marking of *mf* and a *p* marking. The bass part includes a melodic line with a dynamic marking of *p*. There is a fingering '8' with a dashed line above it. The system concludes with a double bar line and the instruction "(Tape off)" with a triangle pointing to the right.

♩ = 96

faster, almost menacingly

Musical score for the first system. It includes a vocal line with lyrics "and the sli - - thy toves did" and a piano accompaniment line with a glissando effect. Dynamics include *P* and *gliss.*

♩ = 96

faster, almost menacingly

(norm.)
sfz

Hped.

Musical score for the second system, primarily piano accompaniment. It features triplets and dynamic markings such as *P (soft ped.)*, *PP*, and *sfz*. A hand pedal instruction "Hped." is present.

Musical score for the third system. It includes vocal lines with lyrics "and the sli - - thy toves did gy - - - re and gim-ble in the" and piano accompaniment. Dynamics include *mp*, *gliss.*, *3 (rocking) 3*, and *cresc.*

Musical score for the fourth system, primarily piano accompaniment. It features triplets and dynamic markings such as *mf* and *sfz*.

gim - ble in the wabe:

wabe: in the

mf and the sli - - thy toves did gy - - - - re and

gy - - - - re and gim - ble in the

cresc.

Hp.

sfz

and the sli - - - thy toves did. gy - - - - re and

wabe: and the sli - - thy toves did

gim - ble in the wabe:

wabe: and the sli - - thy toves did

Hp.

sim.

Ritard

gim - ble in the wabe:

gy - - - - re and gim - - - - ble

in the wabe:

gy - - - - re and gim - - - - ble

Hp.

Ritard

$\text{♩} = 138$
 very fast and light, soto voce

gyre and gim - - ble in the wabe: (in the wabe)

soto voce PP 3 sim. short

gyre and gim - ble in the wabe:

$\text{♩} = 138$ short